

# Acworth Youth Volleyball League



[www.acworthparksandrecreation.org](http://www.acworthparksandrecreation.org)

# **Acworth Youth Volleyball**

## **League Mission**

*“The purpose of the Acworth Youth Volleyball League is to provide a recreational activity with the emphasis upon personal enjoyment, sportsmanship and a positive learning experience for girls with an interest in the sport of Volleyball.”*

# Policies and Procedures

## **I. Registration**

- a. The number of participants that can be accepted by the Acworth Youth Volleyball League is determined by the amount of gymnasium time allocated by the Acworth Community Center and available coaches for that division.
- b. All registration information will be maintained by the City of Acworth.
- c. Players who register after the maximum number of players for their age division has been met will be placed on a waiting list. The Acworth Parks and Recreation Department will oversee the waiting list. A signed registration form and payment in full is needed before a player can attend their first practice.
- d. Refund Information: A full refund will be given to any player who requests to be removed from the Acworth Youth Volleyball League before the registration deadline.

## **II. Eligibility**

- a. The age control date for all age divisions will be September 1<sup>st</sup> of the current year.
- b. All participants must have a birth certificate on file with the Acworth Parks, Recreation and Community Resource Department in order to participate in the Acworth Youth Volleyball League.
- c. The three (3) age divisions are as follows:
  - i. 10 & Under/10U (9 & 10-year olds)
  - ii. 12 & Under/12U (11 & 12-year olds)
  - iii. 14 & Under/14U (13 & 14-year olds)
- d. A participant is allowed and limited to compete in only one age division.
- e. All participants must play in their designated divisions based upon the age control date of September 1.
- f. No player will be drafted if the league registration fee has not been paid in full prior to draft.
  - i. Players who applied to the league for hardship or have agreed to a payment schedule worked out with the League Coordinator are exempt.
- g. No participant will be permitted to participate in league play for the season following the close of registration, except as provided by Player Additions policy below:

### **Player Additions**

Additional players may not be added to any team once the regular season has begun. Exceptions include when a team is short of the maximum number of players after the draft, loses a player to injury, player relocation from the area, or disciplinary action by the parents (removal from the league) and only then with the prior approval of the League Coordinator. In the event a team has room and requests to add a potential participant, they must take names from the waiting list for their age division in the order. All additions will be up the discretion of the League Coordinator.

### III. Age Specific Rules

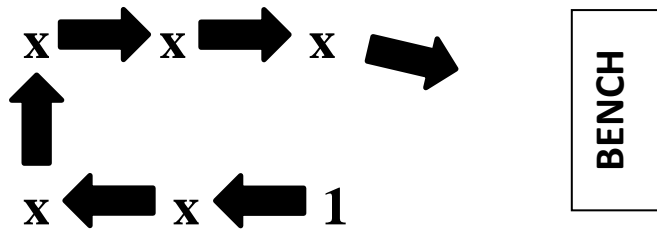
- a. **10U-** Court size: 40' x 30' with 10 ft line; Net height: 6'6"; Ball: Volley-Lite
  - i. Players must serve from the 20 ft line.
- b. **12U-** Court size: 60' x 30' with 10 ft line; Net height: 7'; Ball: Volley-Lite
  - i. Players are permitted to serve from the 25 ft line
    - 1. Once a player has successfully served the ball over the net three (3) times consecutively from the 25 ft line, the player must then move back to the 30 ft line.
- c. **14U-** Court size: 60' x 30' with 10 ft line; Net height: 7'4"; Ball: Official
  - i. Players are permitted to serve from the 25 ft line
    - 1. Once a player has successfully served the ball over the net three (3) times consecutively from the 25 ft line, the player must then move back to the 30 ft line.

### IV. General Playing Rules

- a. All games shall be played in accordance with the league-modified Georgia High School Athletic Association rules unless otherwise stated in this manual.
- b. Only the head coach will be permitted to question a referee's call. Only a possible rules mistake can be questioned (no judgment calls can be questioned).
- c. Referees shall judge the strictness of the rules interpretation as requested by the City.
- d. Each game shall begin at the scheduled time unless the previous game overlaps. If this occurs, the game will begin five (5) minutes after the completion of the previous game.
- e. Prior to the start of the match, a coin flip between the two (2) head coaches will determine service or side of the court. The winner of the flip will get the option to serve first or pick which side of the court to play on. Service for the second set will be given to the team who did not start service in the first set.
- f. Teams will swap sides after each set. Teams will rotate counter- clockwise around the net.
- g. **MATCHES**: Each match will consist of two (2) sets of 25 and a third set to 15, if needed.
  - i. Regardless of the outcome of the first two (2) sets, a third set may be played if time permits.
  - ii. If a team wins the first two (2) sets during the tournament, the third set will not be played.
- h. **SCORING**: Score by rally win or dead ball/side out. If the serving team wins the rally, they score a point and the serving team continues to serve. If the serving team loses the rally, then the opposing team scores a point and gains the right to serve and the opposing team's players will rotate.
- i. **GRACE PERIOD**: The first scheduled game on game day will be given a ten (10) minute grace period.
  - i. Game play will begin immediately if both teams have the required number of players.
  - ii. After the ten (10) minute grace period, the team failing to place five (5) players on the court shall be listed as a forfeit.
- j. **ROTATIONS & SUBSTITUTIONS**: All coaches are required to use the following rotation system during each game. Players must rotate in the same order, in a clockwise direction. The serve is made by the player in the #1 position/zone 1. After the opposing team has served the ball, a new server comes from the bench into the #1 position/zone 1. A team does not rotate until the opposing team has served and lost a point.

## NET

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This rotation system will ensure that every player receives adequate playing time.

- i. The League Coordinator will decide and render disciplinary action on a coach failing to provide players the adequate playing time.
- ii. In the event of an injury, a substitution will be allowed.

### k. **SERVING:**

- i. Overhand and underhanded serves are permitted.
- ii. Let serves are allowed. A Let Serve is a serve that hits the net, but still goes over the net inside the boundaries of the opponent's court.
- iii. The server must serve the ball from anywhere behind their age specific service line distance.
- iv. Players will have three (3) attempts to get the ball over the net. If the ball does not go over the net after the third attempt, it will be scored as a point for the other team and the ball will then go to the opposing team. Any player having a successful serve shall have only one attempt from then out, until they rotate back into the service position.
- v. A server cannot enter the court until after they have made contact with the ball (they must not cross the serving line until after contact with the ball).
- vi. All team members, except the server, should be inside of the court lines at the time of the serve.
- vii. When the serving team wins the rally, the player who served the ball serves again. The number of points that can be scored by an individual server at one time is limited to five (5) points. After a server has scored five (5) consecutive points, there will be a side-out without giving the opposite team a point. The serving team will retain serve with a new server.
- viii. Any ball that hits an object out of play (i.e. ceiling, overhead track, bleachers, etc.) will be considered dead and a point will be awarded to the team that was not in last contact of the ball.

- i. **RECEIVING A SERVE:** First ball contact can be an overhand pass, forearm pass (bump) or set on the first hit after the ball crosses the net. However, an attack is not allowed on a serve (i.e. a player cannot spike the ball to return a serve).

### m. **RECEIVING THE BALL:**

- i. The ball may touch any part of the body.
- ii. A team shall not have more than three hits before the ball crosses the net into the opponent's playing area or is touched by an opponent.

1. When the team's first contact is simultaneous contact by opponents, or an action to block, the next contact is considered the team's first hit.
  2. A single player cannot hit the ball two (2) consecutive times.
- n. **CENTER LINE RULES:** A player may cross the center line as long as the player:
1. Has one foot on their side of the net in contact with the floor.
  2. Does not contact or interfere with a player on the opposing team.
  3. Does not contact the net, official or official stand while the ball is in play.
- o. **TIMEOUTS:** Each team gets two (2) 30 second timeout per set. Timeouts can only be called by the referee on request of the coach when the ball is dead. Time between sets will be two (2) minutes.

## V. **Uniforms and Equipment**

- a. The City will provide one jersey and one pair of shorts that must be worn in *all* league play. The purchasing of socks and sneakers will be the responsibility of the player or guardian.
  - i. League issued jerseys must be worn at each game.
  - ii. If players wish to wear different shorts/tights, they must be black.
  - iii. Players are not permitted to modify their jersey.
- b. No jewelry (watches, rings, bracelets, chains, earrings, etc.) is permitted during league practice or league games. Hair clips or bands will be allowed if made of rubber or fabric.
- c. Only those players and coaches with tennis shoes or basketball shoes will be permitted on the playing court.

## VI. **Conduct**

- a. No person other than scheduled teams, coaches, referees, school or league officials are allowed on gymnasium floors during practices or games.
  - i. Coaches and league officials reserve the right to ask unauthorized personnel to vacate the floor.
- b. No rowdy behavior, profane language, alcoholic beverages, weapons, drugs, tobacco, intoxication, or display of unsportsmanlike conduct will be tolerated in this league, from the players, coaches, parents or visitors.
  - i. Violation of any of the previous rules could potentially result in expulsion from the volleyball league.
- c. Only team members, the head coach and one assistant coach will be allowed on the bench.
- d. All spectators are required to sit on the opposite side of the court from the team benches.
- e. Any player or coach ejected from the game for any type of unsportsmanlike conduct will sit out the next scheduled regular or post season game.
- f. If a player or coach is ejected from a second game during the same season, he/she is suspended from the league for the remainder of the season.
- g. A fan that is disruptive to the flow of the game (e.g. game must stop because of actions of individual), threatens anyone (e.g. referee/coach/player/league official or other fan) verbally or physically, will be asked to leave school grounds either by the referee, league official, city authority, or local law enforcement. That fan will not be privileged with access to any league functions for the rest of the season.

## **VII. Inclement Weather**

When Cobb County schools are closed for inclement weather, practices and games will be canceled until school resumes. If schools are canceled on Friday, league related volleyball activities for that weekend will be canceled regardless if conditions improve. In the event of inclement weather, please check in to one of the following:

Media Sources for school closing info:

### **Television:**

- WSB-TV (Ch. 2)
- WAGA-TV (Ch. 5)
- WXIA-TV (Ch. 11)
- WGCL-TV (Ch. 46)

### **Radio:**

- WGST (640 AM)
- WSB (750 AM)
- WAZX (1550 AM)
- STAR 94 (94.1 FM)
- WFOX (97.1 FM)
- WKHX (101.5 FM)
- WYAY (106.7 FM)

Please visit [www.acworthparksandrec.org](http://www.acworthparksandrec.org) or call (770) 917-1234 to confirm any cancellations.